

### 3-2-1

Reflect on your own knowledge using a writing strategy that asks you to identify the things you have learned and questions you still have.

**3**

What are 3 different robotics or programming activities that you could use in your classroom?

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**2**

What are 2 different NSTA Science and Engineering Practices that you could incorporate into a lesson?

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**1**

What is 1 question or problem that students might have, and how do you plan on answering it?

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